TiCTak: Target-Specific Centrality
Manipulation on Large Networks

by

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ABSTRACT

Measuring node centrality is a critical common denominator behind many important graph mining tasks. While the existing literature offers a wealth of different node centrality measures, it remains a daunting task on how to intervene the node centrality in a desired way. In this thesis, I study the problem of minimizing the centrality of one or more target nodes by edge operation. The heart of the proposed method is an accurate and efficient algorithm to estimate the impact of edge deletion on the spectrum of the underlying network, based on the observation that the edge deletion is essentially a local, sparse perturbation to the original network. Extensive experiments are conducted on a diverse set of real networks to demonstrate the effectiveness, efficiency and scalability of our approach. In particular, it is average of 260.95%, in terms of minimizing eigen-centrality, better than the standard matrix-perturbation based algorithm, with lower time complexity.
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Chapter 1

INTRODUCTION

Node centrality is an indicator of node importance. Measuring node centrality is a critical common denominator behind many important graph mining tasks, e.g., ranking, meme (e.g., virus, idea, rumor, etc) dissemination, recommendation, etc. As such, the research community has developed a wealth of different centrality measures, ranging from eigenvector centrality (Newman 2008), shortest path based centrality (Freeman 1977), PageRank (Page et al. 1999), HITS (Kleinberg 1999), shield value (Tong et al. 2010), to random walks based centrality (Newman 2005; Kang et al. 2011), etc.

While the existing literature offers powerful measures to observe the importance of the nodes, it remains a daunting task on how to intervene the node centrality in a desired way. How to take a shift from observation to intervention for node centrality? Figure 1 shows a graph with target nodes.

Figure 1: A Graph with Target Nodes
As the first step toward this long-term goal, in this thesis, I study the problem of minimizing the eigen-centrality of a set of target nodes by edge deletion operation. The applications are numerous, such as to neutralize the propaganda message by radical elements (e.g., ISIS) on Internet, to combat link farms on social network sites, etc.

The major hurdle to intervene the node centrality lies in the computation. Suppose there is a network with \( n \) nodes and \( m \) links, or called edges. In order to find an optimal edge to delete so as to minimize the eigen-centrality, it would take \( O(m^2) \) time with the exact algorithm, which is not scalable for large networks. An alternative algorithm is to resort to matrix perturbation theory to approximately estimate the impact of an edge deletion operation on the centrality of the target nodes. For instance, with the first-order matrix perturbation, the time complexity can be reduced to \( O(nt^2) \) (Chan, Akoglu, and Tong 2014). The latter has much less complexity than the former because \( t \) is far less than \( m \) and \( n \).

However, the approximation quality of matrix perturbation theory could quickly be deteriorated, if not collapsed at all, especially when the input networks have small eigen-gaps. This is an inherent limitation, which cannot be overcome by the standard matrix perturbation theory based algorithms (\( SMPT \)), even if I resort to its higher order variants (Chen and Tong 2016). Therefore, the key challenge lies in how to balance between the approximation quality and the computational time.

In this thesis, accurate and efficient algorithms are proposed to estimate the impact of edge deletion on the spectrum of the underlying network, based on the observation that the edge deletion is essentially a local, sparse perturbation to the original network. Without incurring any additional approximation error (Figure 2), our algorithm has less complexity than \( SMPT \). (Chan, Akoglu, and Tong 2014).
The main contributions of the thesis are:

**Problem Definitions.** The intervened aspect of node centrality is defined, i.e., to manipulate the centrality for target nodes by optimizing its underlying network structure.

**Algorithm and Analysis.** Accurate and efficient algorithms are proposed to select edges to minimize the eigen-centrality, with a linear time complexity.

**Experimental Evaluations.** Extensive evaluations are conducted on a diverse set of real networks, which consistently demonstrate the effectiveness, efficiency and scalability of the proposed algorithm. It is average of 260.95%, in terms of minimizing eigen-centrality, better than \textit{SMPT}, with lower runtime.

The rest of thesis is organized as follows. The problem is defined in Chapter 2. Algorithms are proposed in Chapter 3. Empirical evaluation is conducted in Chapter 4.
Chapter 5 reviews the related work while Chapter 6 introduces the software packages. Chapter 7 concludes the thesis.
PROBLEM DEFINITIONS

This thesis addresses the problem of minimizing eigen-centrality of target nodes by deleting edges. The problem can be defined as follows:

**Problem:** Selecting and deleting edges to minimize eigen-centrality of target nodes

**Given:** An \( n \times n \) graph \( A \), a budget of \( k \) edges and a set \( I \) of target nodes

**Output:** A new \( n \times n \) graph \( \tilde{A} \) with a set \( S \) of \( k \) edges deleted which leads to the largest decrease of eigen-centrality for the target nodes.

Table 1: Notation used in text.

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Definition and Description</th>
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<tr>
<td>( n )</td>
<td>the number of the nodes in the graph</td>
</tr>
<tr>
<td>( m )</td>
<td>the number of the edges in the graph</td>
</tr>
<tr>
<td>( k )</td>
<td>the budget (i.e., the specified number of deleted or added edges)</td>
</tr>
<tr>
<td>( t )</td>
<td>the rank of ( A )</td>
</tr>
<tr>
<td>( \nu )</td>
<td>eigen-centrality of target nodes</td>
</tr>
<tr>
<td>( A, B, \ldots )</td>
<td>matrix (bold upper case)</td>
</tr>
<tr>
<td>( A(i,j) )</td>
<td>the element at the ( i^{th} ) row and ( j^{th} ) column of ( A )</td>
</tr>
<tr>
<td>( A(i,:) )</td>
<td>the ( i^{th} ) row of matrix ( A )</td>
</tr>
<tr>
<td>( A(:,j) )</td>
<td>the ( j^{th} ) column of matrix ( A )</td>
</tr>
<tr>
<td>( A' )</td>
<td>transpose of matrix ( A )</td>
</tr>
<tr>
<td>( \Delta A )</td>
<td>perturbation of ( A )</td>
</tr>
<tr>
<td>( a,b,\ldots )</td>
<td>vectors</td>
</tr>
<tr>
<td>( I,S,\ldots )</td>
<td>sets (calligraphic)</td>
</tr>
<tr>
<td>( \Lambda(j,j) )</td>
<td>the ( j^{th} ) eigenvalue of ( A )</td>
</tr>
<tr>
<td>( U(i,j) )</td>
<td>the ( i^{th} ) element of ( j^{th} ) eigenvector of ( A )</td>
</tr>
<tr>
<td>( \Delta \Lambda )</td>
<td>the eigenvalue matrix of ( \Delta A )</td>
</tr>
<tr>
<td>( \Delta U )</td>
<td>the eigenvector matrix of ( \Delta A )</td>
</tr>
</tbody>
</table>
Table 1 lists the notation that is used throughout this thesis. A graph is described by its adjacency matrix. Following the standard notation, bold upper-case is used for matrix (e.g., $A$). The transpose of matrix $A$ is represented as $A'$. Also, the elements are represented in a matrix using a convention similar to Matlab, e.g., $A(i,j)$ is the element at the $i$th row and the $j$th column of matrix $A$, and $A(:,j)$ is the $j$th column of matrix $A$, etc.

2.1 Eigen-Centrality

Based on Perron—Frobenius Theory, eigen-centrality is determined by computing an eigenvector of the adjacency matrix (Newman 2008). Let $\Lambda(1,1)$ be the largest eigenvalue of adjacency matrix $A$. The eigen-centrality of the nodes of the graph $A$ is the elements of eigenvector $U(:,1)$ corresponding to the largest eigenvalue $\Lambda(1,1)$.

Given a set $I$ of target nodes, the eigen-centrality vector of $I$ is $U(I,1)$. The sum of the elements of $U(I,1)$ is the eigen-centrality of $I$, which is

$$\nu = \sum_{i \in I} U(i,1) \quad (2.1)$$

2.2 Related Algorithms for Updating Eigenpairs

To measure each edge’s impact on the eigen-centrality, eigenpairs need to be updated each time after an edge is removed. This section introduces two algorithms for updating eigenpairs: standard matrix-perturbation theory (Chan, Akoglu, and Tong 2014) and Cheetah (Li et al. 2015).
2.2.1 Standard Matrix-Perturbation Theory

In (Chan, Akoglu, and Tong 2014), the authors proposed standard matrix-perturbation theory to approximately update eigenpairs. Let $\Delta A$ be an $n \times n$ perturbation matrix to $A$, where $\Delta A(p, r) = \Delta A(r, p) = -1$ and 0 elsewhere. The eigenvalues of $\Delta A$ can be updated by

$$\Delta \Lambda(j, j) = -2U(p, j)U(r, j)$$

(2.2)

The eigenvectors can be updated by

$$\Delta U(:, j) = \sum_{i=1, i \neq j}^{n} \left( U(:, j)' \Delta AU(:, j) U(:, i) \right) \frac{\Lambda(j, j) - \Lambda(i, i)}{\Lambda(j, j) - \Lambda(i, i)}$$

(2.3)

The time complexity is $O(nt^2)$. Although fast, this is an approximate algorithm and cannot handle the case of $\Lambda(i, i) = \Lambda(j, j)$. It is trivial to show the graph in Figure 3 has $\Lambda(1, 1) = \Lambda(2, 2) = 1.85$. In this case, this algorithm cannot find $\Delta U(:, 1)$ by (2.3).

Figure 3: A ten-node graph with $\lambda_1 = \lambda_2$
2.2.2 Cheetah

(Li et al. 2015) proposed another update eigenpairs algorithm, which does not have a constraint and avoids introducing the approximation during the updating process. The key idea of algorithm is the following.

Firstly, obtaining the eigenpair matrices of the $\Delta A$.

$$\Delta A = \Delta U \Delta \Lambda \Delta U'$$  \hspace{1cm} (2.4)

Secondly, performing a partial QR decomposition on the block matrix $[\mathbf{U} \Delta \mathbf{U}]$.

$$\begin{bmatrix} \mathbf{U} & \Delta \mathbf{U} \end{bmatrix} = \mathbf{QR}$$  \hspace{1cm} (2.5)

where

$$\mathbf{Q} = \begin{bmatrix} \mathbf{U} & \frac{\mathbf{q}_1}{\|\mathbf{q}_1\|} & \frac{\mathbf{q}_2}{\|\mathbf{q}_2\|} \end{bmatrix}$$  \hspace{1cm} (2.6)

and

$$\mathbf{R} = \begin{bmatrix} \mathbf{I} & \mathbf{r}_1 & \mathbf{r}_2 \\ 0 & ||\mathbf{q}_1|| & -||\mathbf{q}_1||\mathbf{r}_1^\prime \mathbf{r}_2 \\ 0 & 0 & ||\mathbf{q}_2|| \end{bmatrix}$$  \hspace{1cm} (2.7)

Thirdly, constructing a new matrix $\mathbf{Z}$ from the upper triangle matrix $\mathbf{R}$ of the QR decomposition and the eigenvalues matrix of $\mathbf{A}$ and $\Delta \mathbf{A}$.

$$\mathbf{Z} = \mathbf{R} \begin{bmatrix} \Lambda & 0 \\ 0 & \Delta \Lambda \end{bmatrix} \mathbf{R}'$$  \hspace{1cm} (2.8)

Fourthly, obtaining the eigenpair matrices of the $\mathbf{Z}$.

$$\mathbf{Z} = \mathbf{V} \tilde{\mathbf{A}} \mathbf{V}'$$  \hspace{1cm} (2.9)
\( \tilde{A} \) are the new eigenvalue matrix. \( Z \)'s eigenvector rotates the orthonormal basis of the QR decomposition to get the new eigenvector matrix \( \tilde{U} \).

\[
\tilde{U} = QV
\]  \hspace{1cm} (2.10)

The time complexity of this algorithm is \( O(nt^2) \). Even though \textit{Cheetah} is an accurate method, its time complexity prohibits its use for large networks.
Chapter 3

ALGORITHM AND ANALYSIS

In this chapter, a new algorithm is proposed, called $UdEigen$, to efficiently update eigen-centrality. $TiCTak$ is another algorithm proposed, which used $UdEigen$ as its core module for deletion in order to minimize the eigen-centrality.

3.1 A Proposed Algorithm for Updating Eigen-Centrality

The proposed algorithm is based on $Cheetah$ (Li et al. 2015), an algorithm which can accurately updating eigenpairs. I improve it to update eigen-centrality more efficiently.

The eigen-decomposition of $A$ and $\Delta A$ are following:

$$A = U \Lambda U'$$  \hspace{1cm} (3.1)

$$\Delta A = \Delta U \Delta \Lambda \Delta U'$$  \hspace{1cm} (3.2)

where $U$, $\Lambda$ are the eigenpair-matrices of $A$ while $\Delta U$, $\Delta \Lambda$ are the eigenpair-matrices of $\Delta A$.

Every time, only an edge $(i, j)$ is deleted from the graph $A$. Therefore, the perturbation matrix $\Delta A$ is a 2-rank adjacency matrix with $\Delta A(i, j) = \Delta A(j, i) = -1$ and 0 elsewhere. The 2-rank eigenvalue matrix $\Delta \Lambda$ and eigenvector matrix $\Delta U$ of $\Delta A$ can be calculated. The equation is following:

$$\Delta \Lambda = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$  \hspace{1cm} (3.3)
$\Delta U$ is an $n \times 2$ matrix with all “0” elements except:

$$\Delta U(i, 1) = \frac{1}{\sqrt{2}}, \Delta U(j, 1) = -\frac{1}{\sqrt{2}}$$ (3.4)

$$\Delta U(i, 2) = -\frac{1}{\sqrt{2}}, \Delta U(j, 2) = -\frac{1}{\sqrt{2}}$$

Perform QR decomposition on matrix $[U \Delta U]$, 

$$\begin{bmatrix} U & \Delta U \end{bmatrix} = QR$$ (3.5)

where $Q$ is an $n \times (t + 2)$ matrix

$$Q = \begin{bmatrix} U & q_1 \parallel q_1 \parallel & q_2 \parallel q_2 \parallel \end{bmatrix}$$ (3.6)

and $R$ is a $(t + 2) \times (t + 2)$ upper triangle matrix

$$R = \begin{bmatrix} I & r_1 & r_2 \\ 0 & ||q_1|| & -||q_1||'r_2 \\ 0 & 0 & ||q_2|| \end{bmatrix}$$ (3.7)

In (3.7), $I$ is a $t \times t$ identity matrix and column vectors $r_1$ and $r_2$ are defined as

$$r_1 = U' \Delta U(:, 1) = \frac{1}{\sqrt{2}} (U(i,:) - U(j,:))'$$ (3.8)

$$r_2 = U' \Delta U(:, 2) = -\frac{1}{\sqrt{2}} (U(i,:) + U(j,:))'$$ (3.9)

In (3.6),

$$q_1 = \Delta U(:, 1) - Ur_1$$ (3.10)

$$q_2 = \Delta U(:, 2) - Ur_2 + q_1 r_1' r_2$$ (3.11)

In Appendix A, I prove that the norm of $q_1$ and $q_2$ are

$$||q_1|| = \sqrt{1 - ||r_1||^2}$$ (3.12)
\[ ||q_2|| = \sqrt{1 - ||r_2||^2 - (r'_1 r_2)^2(1 + ||r_1||^2)} \]  

(3.13)

Now a new \((t+2) \times (t+2)\) matrix \(Z\) is constructed from the upper triangle matrix \(R\) of the QR decomposition and the eigenvalue matrices of \(A\) and \(\Delta A\).

\[
Z = R \begin{bmatrix} \Lambda & 0 \\ 0 & \Delta \Lambda \end{bmatrix} R'
\]

(3.14)

Perform eigen-decomposition of \(Z\)

\[
Z = V \tilde{\Lambda} V'
\]

(3.15)

where \(\tilde{\Lambda}\) are the new eigenvalue matrix.

\(Z\)'s eigenvector rotates the orthonormal basis of the QR decomposition to get the new eigenvectors \(\tilde{U}\).

\[
\tilde{U} = QV
\]

(3.16)

To compute eigen-centrality of target nodes, I only need to calculate \(\tilde{U}(I, 1)\).

\[
\tilde{U}(I, 1) = Q(I, :) V(:, 1)
\]

(3.17)

where

\[
Q(I, :) = \begin{bmatrix} U(I, :) & q_1(I) ||q_1|| & q_2(I) ||q_2|| \end{bmatrix}
\]

(3.18)

where

\[
q_1(I) = \Delta U(I, 1) - U(I, :)r_1
\]

(3.19)

\[
q_2(I) = \Delta U(I, 2) - U(I, :)r_2 + q_1(I)r'_1 r_2
\]

(3.20)

From (3.17), eigen-centrality is computed

\[
\tilde{\nu} = \sum_{i \in I} \tilde{U}(i, 1)
\]

(3.21)
Algorithm 1 UdEigen
Input: Eigenvalue matrix $\Lambda$ and eigenvector matrix $U$ of $A$, the edge $(i,j)$, and the set of nodes $I$
Output: Eigen-centrality $\bar{\nu}$

1: Calculate eigenvalue matrix $\Delta \Lambda$ and eigenvector matrix $\Delta U$ of $\Delta A$ for edge $(i,j)$ by (3.3,3.4)
2: Partial QR decomposition of $[U \Delta U]$
   \[ Q = \begin{bmatrix} Uq_1 ||q_1|| & q_2 \end{bmatrix}, \quad R = \begin{bmatrix} I & r_1 & r_2 \|q_1\| & -\|q_1\| r'_2 \|q_1\| & r'_1 \\ 0 & 0 & 0 & \|q_2\| \end{bmatrix} \]
3: Set $Z = R \begin{bmatrix} \Lambda & 0 \\ 0 & \Delta \Lambda \end{bmatrix} R'$
4: Eigen-decomposition of $Z = V \bar{\Lambda} V'$
5: $U(I,1) = Q(I,:)V(:,1)$
6: Calculate eigen-centrality $\bar{\nu} = \sum_{i \in I} U(i,1)$
7: Return $\bar{\nu}$

Algorithm 1 is for updating eigen-centrality after an edge is deleted. From the above description of the algorithm, there is no approximation involved and faster than Cheetah. Step 4 has the most computation, which has complexity $O(t^3)$. Table 2 shows time complexity comparison among algorithms for updating eigen-centrality.

<table>
<thead>
<tr>
<th>Algorithm</th>
<th>Time Complexity</th>
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<tbody>
<tr>
<td>$UdEigen$</td>
<td>$O(t^3)$</td>
</tr>
<tr>
<td>Cheetah based</td>
<td>$O(nt^2)$</td>
</tr>
<tr>
<td>Standard Matrix-Perturbation based</td>
<td>$O(nt^2)$</td>
</tr>
<tr>
<td>Eigen decomposition based</td>
<td>$O(nt + mt + nt^2)$</td>
</tr>
</tbody>
</table>
3.2 Proposed TiCTak and TiCTak+ Algorithm

Now, I proposed an algorithm, called *TiCTak* algorithm, which is able to delete *k* edges to minimize the eigen-centrality of target nodes as shown in Algorithm 2.

Firstly, perform eigen-decomposition of \( \mathbf{A} \)

\[
\mathbf{A} = \mathbf{U} \Lambda \mathbf{U}'
\]

(3.22)

Secondly, calculate eigen-centrality of a set \( \mathcal{I} \) of target nodes

\[
\nu = \sum_{i \in \mathcal{I}} \mathbf{U}(i, 1)
\]

(3.23)

For each edge \((i, j)\), I use \(UdEigen\) to calculate \(\bar{\nu}\)

\[
\bar{\nu} = UdEigen(\mathbf{U}, \Lambda, i, j, \mathcal{I})
\]

(3.24)

Then, I calculate the score of the edge \(\Delta \nu\), called eigen-centrality reduction

\[
\Delta \nu = \nu - \bar{\nu}
\]

(3.25)

After scoring all edges, I rank edges according to the scores, choose the biggest *k* edges as the set \( \mathcal{S} \). I delete the top *k* edges from \( \mathbf{A} \). The corresponding new matrix is \( \bar{\mathbf{A}} \).
Algorithm 2 TiCTak

Input: Matrix $A$, the budget of edges $k$, the rank $t$ and a set $I$ of nodes
Output: New matrix $\tilde{A}$ and the set $S$ of $k$ edges

1: $t$ rank eigen decomposition of $A = U\Lambda U'$
2: Set $n$ is the size of matrix $A$
3: Calculate eigen-centrality: $\nu = \sum_{i \in I} U(i,1)$
4: for each edge $(i,j)$ of $A$ do
5: \hspace{1em} $\bar{\nu} = UdEigen(U,\Lambda,i,j,I)$
6: \hspace{1em} Score: $\Delta \nu = \nu - \bar{\nu}$
7: end for
8: Find out the set $S$ of $k$ edges with top $k$ score $\Delta \nu$
9: Delete the set $S$ of $k$ edges from $A$ and get $\tilde{A}$
10: Return $\tilde{A}$ and the set $S$ of $k$ edges

The time complexity of Step 1 is $O(nt + mt + nt^2)$, $O(1)$ for Step 2, $O(1)$ for Step 3, $O(t^3)$ for Step 5, $O(mt^3)$ for Steps 4 to 9. Therefore, the total time complexity of Algorithm 2 is $O(mt^3)$. Compared with Cheetah based algorithm where the time complexity $O(mnt^2)$, Algorithm 2 is much faster.

The space complexity of storing a graph is $O(m)$, $O(t)$ for eigenvalue, $O(nt)$ for eigenvector, $O(m)$ for scores of all edges, and $O(k)$ for budget nodes. The total space complexity of Algorithm 2 is $O(m + nt + k)$ which is the same to Cheetah based algorithm.
*TiCTak*+ algorithm is further improvement of *TiCTak* algorithm. *TiCTak*+ algorithm is *TiCTak* algorithm with restart. Scoring every edge as before. Only one edge with the maximum score is deleted each time. $\mathbf{A}$ with its eigenpair-matrices $\mathbf{U}$ and $\mathbf{\Lambda}$ are renewed. Scoring, sorting, selecting and deleting an edge with the maximum score totally $k$ times. Finally, return the new graph $\tilde{\mathbf{A}}$ and the set $\mathbf{S}$ of $k$ edges. The time complexity of *TiCTak*+ is $O(km^3)$ and the space complexity is $O(m + nt + k)$. Figure 4 shows the comparison between *TiCTak* and *TiCTak*+ algorithms.

Figure 4: Work-flow of TiCTak vs Work-flow of TiCTak+
Chapter 4

EXPERIMENTAL EVALUATIONS

In this chapter, the experimental results are presented for the proposed TiCTak and TiCTak+ algorithms. Extensive evaluations are conducted on a diverse set of real networks, which consistently demonstrate the effectiveness, efficiency and scalability of the proposed method. The proposed TiCTak and TiCTak+ algorithms are compared with four baseline algorithms. Two of them are standard matrix perturbation theory based algorithms SMPT and SMPT+ (Chan, Akoglu, and Tong 2014). The other two are the state-of-the-art melting edge method NetMelt (Tong et al. 2012) and NetMelt+ algorithms.

<table>
<thead>
<tr>
<th>Algorithm</th>
<th>Target-specific</th>
<th>Updating eigen-centrality</th>
<th>Restart</th>
<th>Time complexity</th>
</tr>
</thead>
<tbody>
<tr>
<td>TiCTak</td>
<td>Yes</td>
<td>UdEigen</td>
<td>No</td>
<td>$O(mt^3)$</td>
</tr>
<tr>
<td>TiCTak+</td>
<td>Yes</td>
<td>UdEigen</td>
<td>Yes</td>
<td>$O(kmt^3)$</td>
</tr>
<tr>
<td>SMPT</td>
<td>Yes</td>
<td>Standard matrix-perturbation</td>
<td>No</td>
<td>$O(nmt^2)$</td>
</tr>
<tr>
<td>SMPT+</td>
<td>Yes</td>
<td>Standard matrix-perturbation</td>
<td>Yes</td>
<td>$O(knmt^2)$</td>
</tr>
<tr>
<td>NetMelt</td>
<td>No</td>
<td>-</td>
<td>No</td>
<td>$O(km + n)$</td>
</tr>
<tr>
<td>NetMelt+</td>
<td>No</td>
<td>-</td>
<td>Yes</td>
<td>$O(k^2m + kn)$</td>
</tr>
</tbody>
</table>

4.1 Experimental Setup

Nine popular sets of real networks are used for our experiments. Table 4 lists the number of nodes $n$ and edges $m$ of nine real networks to be used for the experiment.
Table 4: Datasets

<table>
<thead>
<tr>
<th>Dataset</th>
<th>n</th>
<th>m</th>
</tr>
</thead>
<tbody>
<tr>
<td>Router</td>
<td>633</td>
<td>2172</td>
</tr>
<tr>
<td>Venue</td>
<td>899</td>
<td>4716</td>
</tr>
<tr>
<td>LiveJournal</td>
<td>1000</td>
<td>47641</td>
</tr>
<tr>
<td>Facebook</td>
<td>1000</td>
<td>17880</td>
</tr>
<tr>
<td>Email</td>
<td>1000</td>
<td>34806</td>
</tr>
<tr>
<td>Power</td>
<td>1000</td>
<td>2424</td>
</tr>
<tr>
<td>Collaboration</td>
<td>1001</td>
<td>2336</td>
</tr>
<tr>
<td>LinkedIn</td>
<td>2000</td>
<td>4468</td>
</tr>
<tr>
<td>Airport</td>
<td>2833</td>
<td>5666</td>
</tr>
</tbody>
</table>

All of them are undirected and unweighted graphs. Router network of Oregon Autonomous System is a AS-level connectivity network inferred from Oregon route-views \(^1\). Facebook network and LinkedIn network are two famous friendship social networks \(^2\). LiveJournal is a social networking and blogging site with several million members and a large collection of explicit user-defined communities \(^2\). Enron email communication network covers all the email communication within a dataset of around a half million email accounts \(^2\). Collaboration network is from the DBLP computer science bibliography \(^3\). In Collaboration network, two authors are connected if they publish at least one paper together \(^3\). Power networks represent the topology of the Western States Power Grid of the United States \(^2\).

To achieve fair comparison results, all the experiments were conducted on the same machine running Windows 7 with Intel Core i7-4790 CPU and 32GB memory. All the algorithms are implemented and executed in *MatLab* simulation environments.

\(^1\)http://topology.eecs.umich.edu/data.html

\(^2\)https://snap.stanford.edu/data/

\(^3\)http://dblp.uni-trier.de/
4.2 Effectiveness of TiCTak and TiCTak+ Algorithms

In this section, the effectiveness of the proposed *TiCTak* and *TiCTak*+ algorithms along with *SMPT*, *SMPT*+, *NetMelt* and *NetMelt*+ algorithms are evaluated. The objective of all these algorithms is to minimize eigen-centrality of target nodes. The effectiveness of the algorithms can be measured by the decrease of eigen-centrality $\Delta \nu$ of the graph.

Figure 5(1) to 5(9) shows the effectiveness of *TiCTak*, *TiCTak*+ and other algorithms for all the experimental datasets, where the x-axis represents the budget $k$ and the y-axis represents the reduction of the eigen-centrality. The larger the eigen-centrality decreases, the more effective the algorithm is. All six algorithms are simulated for all nine datasets. It can be observed that the proposed *TiCTak* and *TiCTak*+ are consistently outperform the rest of algorithms. Both algorithms are 261% on average more effective in terms of eigen-centrality than the best baseline.

Based in Figure 5(1), the experiment results of Facebook dataset, it can be observed that there is no extra gain for most of algorithms after budget $k$ reaches 100 because the curves become flat, which means the eigen-centrality has already been minimized. When the eigen-centrality is minimized, it can be observed that the *TiCTak* and *TiCTak*+ algorithms result in 338% more reduction of eigen-centrality comparing to other algorithms. The experiment results of Venue dataset, shown in Figure 5(2), are similar to those of results of Facebook dataset.

Based in Figure 5(3), (4), (5) and (6), the experiment results of Linkedin, Collaboration, Airport and Power datasets, I observe that for *TiCTak* and *TiCTak*+ algorithms, the curves become flat after budget $k$ reaches 20, which means the eigen-centrality is minimized. However, for other algorithms, the curves cannot become flat
after budget $k$ reaches 20. For example, in Figure 5(5), the curve for $SMPT$ become flat after budget $k$ reaches 160.

Based in Figure 5(7) and (8), the experiment results of Email and LiveJournal datasets, I observe that for all algorithms, the curves cannot become flat after budget $k$ reaches 200. However, when the budget $k$ reaches 200, it can be observed that the $TiCTak$ and $TiCTak+$ algorithms result in 38% more reduction of eigen-centrality comparing to best baseline algorithm.

$TiCTak$ and $TiCTak+$ have equally good performance except in the Router dataset, shown in Figure 5(9), where $TiCTak+$ leads to the biggest decrease of the eigen-centrality.

(1) Facebook

Figure 5: Effectiveness of TiCTak, TiCTak+ and Other Algorithms for All Experimental Datasets
Figure 5: Effectiveness of TiCTak, TiCTak+ and Other Algorithms for All Experimental Datasets
Note: In Figure 4(4), SMPT, SMPT+, NetMelt overlapping with the TiCTak and TiCTak+.

Figure 5: Effectiveness of TiCTak, TiCTak+ and Other Algorithms for All Experimental Datasets
Figure 5: Effectiveness of TiCTak, TiCTak+ and Other Algorithms for All Experimental Datasets
Figure 5: Effectiveness of TiCTak, TiCTak+ and Other Algorithms for All Experimental Datasets

Note: In Figure 4(9), $SMPT^+$ overlaps with the $TiCTak^+$. 
Figure 6 zooms into part of experiment results of Facebook dataset in Figure 4(1) using a bar chart. It provides a clearer visual comparison when budget is less than or equal to 50 edges. It is observed that TiCTak and TiCTak+ curves are steeper than other methods and result in more and more performance gain as budget $k$ increases. The incremental rate of TiCTak and TiCTak+ is around 0.002 per edge where the other methods are less than 0.0001 per edge.

4.3 Efficiency of TiCTak and TiCTak+ Algorithms

In this section, the efficiency of the proposed TiCTak and TiCTak+ algorithms along with SMPT, SMPT+, NetMelt and NetMelt+ algorithms are evaluated. To measure the efficiency, the computation time and the decrease of eigen-centrality simultaneously for a given budget are evaluated.
The efficiency for the six algorithms are evaluated. Figure 7 shows the algorithm efficiency where the x-axis represents the decrease of the eigen-centrality and the y-axis represents the computation time when budget is 100. SMPT, NetMelt and NetMelt+ have low computation time but less eigen-centrality reduction. SMPT+ has high computation time and less eigen-centrality reduction. The points TiCTak and TiCTak+ are in the lower right corner of the chart. The TiCTak and TiCTak+ use the least time and lead to the biggest decrease of the eigen-centrality. Therefore, using the proposed algorithm, there is no need to trade off between solution quality and computation time because the proposed algorithm achieve the best decrease of eigen-centrality and computation time at the same time.
Figure 8: Scalability of TiCTak and TiCTak+ Algorithms

The subsets of the largest data set LiveJournal \((m = 2307, 8621, 19854, 32443,\)
is used to evaluate the scalability of the proposed algorithms. The results are presented in Figure 8. It can be seen that the proposed TiCTak and TiCTak+ scale almost near linearly with respect to $m$, which means that they are suitable for large graphs.
In this thesis, the software packages \texttt{GCO\_Melt\_Nodes}, \texttt{GCO\_Melt\_Edges} and \texttt{GCO\_TiCTak\_Edges} are used for the simulation of different algorithms while the second and third packages are developed as part of the work of this research.

5.1 \texttt{GCO\_Melt\_Nodes}

As shown in Table 5, \texttt{GCO\_Melt\_Nodes} package supports ten methods to select and delete \textit{k}-vital nodes on large graphs.

The input includes an adjacency matrix \( A \), a budget \( k \) and a method name (shown in Table 5). The outputs are a new adjacency matrix \( A \) and a set \( S \) including \( k \) nodes. Here is the formulation:

\[
[A, S] = GCO\_Melt\_Nodes(A, k, 'Method')
\]

'\textit{NetShield}' is picking the nodes with the highest 'NetShield' scores (Tong et al. 2010). 'Degrees' is picking the nodes with the highest degrees. 'ShortestPath' is picking the nodes with the highest betweenness centrality scores based on the shortest path (Freeman 1977). 'NewmanRandomWalk' is picking the nodes with the highest betweenness centrality scores based on random walks (Newman 2005). 'PageRank' is picking the nodes with the highest PageRank (Page et al. 1999). 'LeadingEigenvalue' is picking the nodes with the highest eigen scores (Chakrabarti et al. 2008). '2ndEigen-
Table 5: 'Method' of GCO_Melt_Nodes

<table>
<thead>
<tr>
<th>'Method'</th>
<th>Method</th>
</tr>
</thead>
<tbody>
<tr>
<td>NETSHIEL</td>
<td>NetShield</td>
</tr>
<tr>
<td>NETSHIRE</td>
<td>NetShieldRestart</td>
</tr>
<tr>
<td>SUMMATIO</td>
<td>Degrees</td>
</tr>
<tr>
<td>SHORTPAT</td>
<td>ShortestPath</td>
</tr>
<tr>
<td>NEWMANRW</td>
<td>NewmanRandomWalk</td>
</tr>
<tr>
<td>NEWMRWRE</td>
<td>NewmanRandomWalkRestart</td>
</tr>
<tr>
<td>PAGERANK</td>
<td>PageRank</td>
</tr>
<tr>
<td>FRISTEIG</td>
<td>LeadingEigenvalue</td>
</tr>
<tr>
<td>SECONDVE</td>
<td>2ndEigenvector</td>
</tr>
<tr>
<td>ABNORMAL</td>
<td>Abnormality</td>
</tr>
</tbody>
</table>

vector’ is picking the nodes with the second highest eigenvector scores. ‘Abnormality’ is picking the nodes with the highest abnormality scores (Sun et al. 2005).

5.2 GCO_Melt_Edges

As shown in Table 6, GCO_Melt_Edges package supports 26 methods to select and delete k-vital edges on large graphs.

The inputs include an adjacency matrix $A$, a budget $k$ and a method name (show in Table 6). The outputs are a new adjacency matrix $A$ and a set $S$ including $k$ edges. Here is the formulation:

$$[A, S] = GCO\_Melt\_Edges(A, k, 'Method')$$

In Table 6, SMP algorithm is standard matrix-perturbation based algorithm to update eigenpairs. As mentioned before, UdEigen is a algorithm to update eigen-centrality. UdEigen can also be used to update eigenvalues because Step 4 of UdEigen can update the eigenvalues. Eigen-centrality is a evaluation of the importance of node(Newman 2008). Leading eigenvalue (Wang et al. 2003; Prakash et al. 2012),
Table 6: 'Method' of GCO_Melt_Edges

<table>
<thead>
<tr>
<th>Method</th>
<th>Update Eigen-centrality</th>
<th>Update Eigenvalues</th>
<th>Evaluation</th>
<th>Restart</th>
</tr>
</thead>
<tbody>
<tr>
<td>CTOFIRST</td>
<td>-</td>
<td>UdEigen</td>
<td>Leading Eigenvalue</td>
<td>No</td>
</tr>
<tr>
<td>CTRFIRST</td>
<td>-</td>
<td>UdEigen</td>
<td>Leading Eigenvalue</td>
<td>Yes</td>
</tr>
<tr>
<td>CTOBOROBUS</td>
<td>-</td>
<td>UdEigen</td>
<td>Robustness</td>
<td>No</td>
</tr>
<tr>
<td>CTRROBUS</td>
<td>-</td>
<td>UdEigen</td>
<td>Robustness</td>
<td>Yes</td>
</tr>
<tr>
<td>CTOTRIATIAN</td>
<td>-</td>
<td>UdEigen</td>
<td>Triangles</td>
<td>No</td>
</tr>
<tr>
<td>CTRTRIATIAN</td>
<td>-</td>
<td>UdEigen</td>
<td>Triangles</td>
<td>Yes</td>
</tr>
<tr>
<td>CTOVECTO</td>
<td>UdEigen</td>
<td>-</td>
<td>Leading Eigen-centrality</td>
<td>No</td>
</tr>
<tr>
<td>CTRVECTO</td>
<td>UdEigen</td>
<td>-</td>
<td>Leading Eigen-centrality</td>
<td>Yes</td>
</tr>
<tr>
<td>CTOVEC10</td>
<td>UdEigen</td>
<td>-</td>
<td>Top 10\textsuperscript{th} Eigen-centrality</td>
<td>No</td>
</tr>
<tr>
<td>CTRVEC10</td>
<td>UdEigen</td>
<td>-</td>
<td>Top 10\textsuperscript{th} Eigen-centrality</td>
<td>Yes</td>
</tr>
<tr>
<td>CTOVE10S</td>
<td>UdEigen</td>
<td>-</td>
<td>Top 10 Eigen-centrality</td>
<td>No</td>
</tr>
<tr>
<td>CTRVE10S</td>
<td>UdEigen</td>
<td>-</td>
<td>Top 10 Eigen-centrality</td>
<td>Yes</td>
</tr>
<tr>
<td>MBOFIRST</td>
<td>-</td>
<td>SMP</td>
<td>Leading Eigenvalue</td>
<td>No</td>
</tr>
<tr>
<td>MBRFIRST</td>
<td>-</td>
<td>SMP</td>
<td>Leading Eigenvalue</td>
<td>Yes</td>
</tr>
<tr>
<td>MBOROBUS</td>
<td>-</td>
<td>SMP</td>
<td>Robustness</td>
<td>No</td>
</tr>
<tr>
<td>MBROBUS</td>
<td>-</td>
<td>SMP</td>
<td>Robustness</td>
<td>Yes</td>
</tr>
<tr>
<td>MBOTRIATIAN</td>
<td>-</td>
<td>SMP</td>
<td>Triangles</td>
<td>No</td>
</tr>
<tr>
<td>MBTRIATIAN</td>
<td>-</td>
<td>SMP</td>
<td>Triangles</td>
<td>Yes</td>
</tr>
<tr>
<td>MBOVECTO</td>
<td>SMP</td>
<td>-</td>
<td>Leading Eigen-centrality</td>
<td>No</td>
</tr>
<tr>
<td>MBRVECTO</td>
<td>SMP</td>
<td>-</td>
<td>Leading Eigen-centrality</td>
<td>Yes</td>
</tr>
<tr>
<td>MBOVEC10</td>
<td>SMP</td>
<td>-</td>
<td>Top 10\textsuperscript{th} Eigen-centrality</td>
<td>No</td>
</tr>
<tr>
<td>MBRVEC10</td>
<td>SMP</td>
<td>-</td>
<td>Top 10\textsuperscript{th} Eigen-centrality</td>
<td>Yes</td>
</tr>
<tr>
<td>MBOVE10S</td>
<td>SMP</td>
<td>-</td>
<td>Top 10 Eigen-centrality</td>
<td>No</td>
</tr>
<tr>
<td>MBRVE10S</td>
<td>SMP</td>
<td>-</td>
<td>Top 10 Eigen-centrality</td>
<td>Yes</td>
</tr>
<tr>
<td>NETMELTO</td>
<td>-</td>
<td>-</td>
<td>NetMelt</td>
<td>No</td>
</tr>
<tr>
<td>NETMELTR</td>
<td>-</td>
<td>-</td>
<td>NetMelt</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Robustness (Jun et al. 2010) and triangles (Tsourakakis 2008, 2011) are evaluations of connective of edges.

'NETMELTO' is picking the edges with the highest 'NetMelt' scores (Tong et al. 2012). 'NETMELTR' is 'NETMELTO' with restart. 'CTOFIRST' uses UdEigen to update eigenvalues and picks the edges leading to the biggest decrease of leading eigenvalue. 'CTRFIRST' is 'CTOFIRST' with restart. 'CTOROBUS' uses UdEigen
to update eigenvalues and picks the edges leading to the biggest decrease of robustness. 'CTRROBUS' is 'CTOROBUS' with restart. 'CTOTRIAN' uses $UdEigen$ to update eigenvalues and picks the edges leading to the biggest decrease of triangles. 'CTRTRIAN' is 'CTOTRIAN' with restart. 'CTOVECTO' uses $UdEigen$ to update eigen-centrality and picks the edges leading to the biggest decrease of leading eigen-centrality. 'CTRVECTO' is 'CTOVECTO' with restart. 'CTOVEC10' uses $UdEigen$ to update eigen-centrality and picks the edges leading to the biggest decrease of top 10th eigen-centrality. 'CTRVEC10' is 'CTOVEC10' with restart. 'CTOVEC10S' uses $UdEigen$ to update eigen-centrality and picks the edges leading to the biggest decrease of top 10 eigen-centrality. 'CTRVEC10' is 'CTOVEC10S' with restart. 'MBOFIRST' uses $SMP$ to update eigenvalues and picks the edges leading to the biggest decrease of leading eigenvalue. 'MBRFIRST' is 'MBOFIRST' with restart. 'MBOROBUS' uses $SMP$ to update eigenvalues and picks the edges leading to the biggest decrease of robustness. 'MBRROBUS' is 'MBOROBUS' with restart. 'MBOTRIAN' uses $SMP$ to update eigenvalues and picks the edges leading to the biggest decrease of triangles. 'MBRTRIAN' is 'MBOTRIAN' with restart. 'MBOVECTO' uses $SMP$ to update eigen-centrality and picks the edges leading to the biggest decrease of leading eigen-centrality. 'MBRVECTO' is 'MBOVECTO' with restart. 'MBOVEC10' uses $SMP$ to update eigen-centrality and picks the edges leading to the biggest decrease of top 10th eigen-centrality. 'MBRVEC10' is 'MBOVEC10' with restart. 'MBOVEC10S' uses $SMP$ to update eigen-centrality and picks the edges leading to the biggest decrease of top 10 eigen-centrality. 'MBRVEC10' is 'MBOVEC10S' with restart.
5.3 GCO_TiCTak_Edges

As shown in Table 7, GCO_TiCTak_Edges package supports four methods to select and delete $k$ edges leading to the biggest decrease of eigen-centrality of target nodes.

The inputs are an adjacency matrix $A$, a budget $k$, the target nodes set $\mathcal{I}$ and a method name (shown in Table 7). The outputs are a new adjacency matrix $A$ and a set $\mathcal{S}$ including $k$ edges. Here is the formulation:

$$[A, \mathcal{S}] = GCO_TiCTak_Edges(A, k, \mathcal{I}, 'Method')$$

<table>
<thead>
<tr>
<th>Method</th>
<th>Method</th>
</tr>
</thead>
<tbody>
<tr>
<td>TICTAK</td>
<td>TiCTak</td>
</tr>
<tr>
<td>TICTRE</td>
<td>TiCTak+</td>
</tr>
<tr>
<td>SMPTOR</td>
<td>SMPT</td>
</tr>
<tr>
<td>SMPTRE</td>
<td>SMPT+</td>
</tr>
</tbody>
</table>

'TiCTak' is $UdEigen$ based method to pick the edges leading to the biggest decrease of eigen-centrality of target nodes. 'TiCTak' is 'TiCTak' with restart. 'SMPT' is $SMP$ based method to pick the edges leading to the biggest decrease of eigen-centrality of target nodes. 'SMPT+' is 'SMPT' with restart.
This chapter reviews the related work, which can be categorized in three parts, (a) centrality measures, (b) connectivity optimization, and (c) graph mining.

There are a number of centrality measures, such as, eigen-centrality (Newman 2008), shortest path based centrality (Freeman 1977), PageRank (Page et al. 1999), HITS (Kleinberg 1999), shield value (Tong et al. 2010), and random walks based centrality (Newman 2005; Kang et al. 2011), etc. In this thesis, I use eigen-centrality.

Connectivity optimization is a hot topic in recent years. In (Tong et al. 2010), Tong et. al. proposed an effective node immunization algorithm for the SIS model by approximately minimizing the leading eigenvalue. In (Valler et al. 2011; Prakash et al. 2010), Prakash et. al. proposed effective algorithms to perform node immunization on time-varying graphs. In (Tong et al. 2012), Tong et. al. proposed effective algorithms to optimize the leading eigenvalue that controls the information dissemination process. Other algorithms for controlling the information dissemination include the influence maximization (Kempe, Kleinberg, and Tardos 2003; Datta, Majumder, and Shrivastava 2010; Chen, Wang, and Wang 2010), and finding effectors in social networks (Lappas et al. 2010), etc. These algorithms are not target-specific while proposed $TiCTak$ and $TiCTak+$ are target-specific, which can contain the dissemination of entities from a set of target nodes.

Representative graph mining works include frequent substructure discovery (Xin et al. 2005; Jin et al. 2005), community mining and graph partition (Karypis and Kumar 2000; Backstrom et al. 2006), proximity (Tong, Faloutsos, and Pan 2006;
Geerts, Mannila, and Terzi 2004; Tong et al. 2006), the bridge centrality (Hwang et al. 2008), bridgeness based detection of fuzzy communities (Nepusz et al. 2008), the network value of a customer (Domingos and Richardson 2001), graph blocker (Habiba and Berger-Wolf 2008), the connectivity of the small world (Shi et al. 2008) and social capital (Licamele and Getoor 2006), etc.
In this thesis, I study the problem of target-specific centrality manipulation on large networks.

After introduce the background of the research, the intervened aspect of node centrality is defined, i.e., to minimize the eigen-centrality of target nodes by deleting edges.

I reviewed two algorithms to update eigenpairs. The first algorithm is standard matrix-perturbation theory, which can approximately update eigenpairs. The second algorithm, called Cheetah, can accurately update eigenpairs. However, the time complexity of Cheetah is $O(\text{mt}^2)$, which prohibits its use for large networks.

Therefore, I improved Cheetah and proposed an algorithm, called UdEigen, to efficiently update eigen-centrality. The time complexity of UdEigen is $O(t^3)$, better than Cheetah.

In addition, accurate and efficient algorithms TiCTak and TiCTak+ are proposed to select and delete edges to minimize the eigen-centrality, with a linear time complexity. The time complexity of TiCTak is $O(mt^3)$ and that of TiCTak is $O(kmt^3)$.

Extensive evaluations are conducted on a diverse set of real networks, which consistently demonstrate the effectiveness (shown in Figure 5,6), efficiency (shown in Figure 7) and scalability (shown in Figure 8) of the proposed algorithm. For effectiveness, TiCTak and TiCTak+ are consistently outperform the rest of algorithms. Both algorithms are 261% on average more effective in terms of eigen-centrality than the best baseline. For efficiency, TiCTak and TiCTak+ use the least time and lead
to the biggest decrease of the eigen-centrality. There is no need to trade off between solution quality and computation time because the proposed algorithm achieve the best decrease of eigen-centrality and computation time at the same time. For scalability, TiCTak and TiCTak+ scale almost near linearly with respect to $m$, which means that they are suitable for large graphs.

$TiCTak$ and $TiCTak+$ have equally good performance except in the Router dataset, shown in Figure 5(9), where $TiCTak+$ leads to the biggest decrease of the eigen-centrality. Why does the experimental results of $TiCTak+$ are better than that of $TiCTak$ in this kind of dataset? In the future, I will do more experiments in different datasets and analyze datasets’ structure to find out the solution.
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Proof of (3.10)

\[ ||q_1|| = \sqrt{(\Delta U(:, 1) - Ur_1)'(\Delta U(:, 1) - Ur_1)} \]
\[ = \sqrt{(\Delta U(:, 1)' - r'_1U')(\Delta U(:, 1) - Ur_1)} \]
\[ = \sqrt{1 - \Delta U(:, 1)'Ur_1 - r'_1U'\Delta U(:, 1) + r'_1U'Ur_1} \]
\[ = \sqrt{1 - r'_1r_1 + r'_1r_1} \]
\[ = \sqrt{1 - r'_1r_1} \]
\[ = \sqrt{1 - ||r_1||^2} \]

Proof of (3.11)

\[ ||q_2|| = \sqrt{(x' + \alpha q'_1)(x + \alpha q_1)} \]
\[ = \sqrt{x'x + \alpha x'q_1 + \alpha q'_1x + \alpha^2q'_1q_1} \]
\[ = \sqrt{1 - r'_2r_2 - \alpha r'_2r_1 - \alpha r'_1r_2 + \alpha^2(1 - r'_1r_1)} \]
\[ = \sqrt{1 - r'_2r_2 - (r'_1r_2)^2(1 + r'_1r_1)} \]
\[ = \sqrt{1 - ||r_2||^2 - (r'_1r_2)^2(1 + ||r_1||^2)} \]

where \( x = \Delta U(:, 2) - Ur_2 \) and \( \alpha = r'_1r_2 \).